

Name	Class	Tech	T.C.	CP	Cost	Maint	DV	AS	AF	CV	CR	SC	CC
Y-Wing Fighters	FTH	1	11	8	3	2 per 10	3	3	1	0	0	1	1.00
X-Wing Fighters	FTH	1	11	8	2	2 per 10	3	2	3	0	0	0	1.00
A-Wing Fighters	FTH	1	11	8	3	2 per 10	3	1	4	0	0	0	1.00
CR-90 "Blockade Runner"	CT	1	12	9	5	2 per 8	3	2	1	0	2	1	1.00
GR-75 Military Transport	CT	1	12	9	5	3 per 8	2	0	1	2	2	2	1.00
Sphyrna	DD	1	16	13	7	1 per 6	4	3	2	0	3	1	1.00
Nebulon-B	FF	1	21	18	6	2 per 5	5	5	3	2	3	0	1.00
Pelta	FF	1	21	18	7	3 per 5	6	2	2	4	3	1	1.00
Quasar Fire	CL	1	25	22	9	2 per 4	6	2	2	6	4	2	2.00
Profundity	BB	1	39	35	15	3 per 2	9	9	4	4	6	3	3.00
MC-40a 'Patriot'	CL	2	27	24	10	2 per 4	6	5	2	3	4	4	2.00
Rebel Irregulars	TRL	1	11	9	3	2 per 8	3	2	1	0	2	1	1.00
Orbital Hideout	BCT	1	11	14	3	1 per 8	4	3	2	2	2	1	1.00
Name	Class	Tech	T.C.	CP	Cost	Maint	DV	AS	AF	CV	CR	SC	CC
TIE Fighters	FTL	1	8	6	1	1 per 16	2	1	3	0	0	0	1.00
TIE Bombers	FTL	1	8	6	1	1 per 16	2	3	1	0	0	0	1.00
Gozanti	CT	1	11	9	3	2 per 8	2	2	2	1	2	0	1.00
Arquitens	CL	1	25	22	9	3 per 4	6	5	3	2	4	2	2.00
Acclamator	CA	1	29	26	11	2 per 2	7	6	2	5	4	2	2.00
Venator-Class SD	BC	1	35	31	14	3 per 3	8	7	4	4	5	3	3.00
Imperial-Class SD	SDN	1	49	44	20	3 per 1	12	12	4	6	6	4	4.00
Golan II Station	BCL	1	25	33	9	2 per 4	9	8	4	4	5	3	3.00
Stormtroopers	TRH	1	15	18	6	2 per 4	7	6	2	0	3	0	1.00
Carrack	DD	2	16	14	5	1 per 6	4	4	3	1	2	0	1.00
Lancer	DD	2	16	14	6	1 per 6	4	1	6	0	2	1	1.00
Stargalleon	CT	2	12	10	5	2 per 8	3	1	1	1	2	2	1.00

Special
Hyper-Capable, Disruptor
Hyper-Capable
Hyper-Capable
Atmospheric, Scout, Fast
Atmospheric, Transport, Supply
Atmospheric, Fast
Carrier
Carrier
Carrier
Shields, Carrier
Scout
Special
Atmospheric, Patrol
Scout
Transport, Assault
Shields, Transport
Shields, Transport
Shields
Police
Atmospheric
Atmospheric, Escort
Supply, Atmospheric, Transport