

KLINGON INITIAL RECRUITMENT LIST

<u>Class Name</u> (If Ground)	<u>ISD</u>	<u>Class</u>	<u>Cost</u>	<u>Maint</u>	<u>DV</u> (ATR)	<u>AS</u> (DEF)	<u>AF</u> (ATK)	<u>CR</u> (DV)	CC	CV	<u>Special Notes</u>
Imperial Warriors	2240	GRND	2	2/8	2	1	2	D3	-	-	Shock
D2z	2231	FF	4	1/6	2	2	1	2	1	-	Shields (1), Slow, Atmos.
D3v	2232	DD	5	3/6	4	3	2	3	2	-	Shields (1), Slow, Police, Atmos.
D4n	2233	CL	5	3/4	5	4	2	4	2	-	Shields (1), Slow, Armor
D5c	2234	CL	5	3/4	5	2	2	4	2	2	Shields (1), Slow, Carrier
N71	2235	SHFTR	1	1/4	3	2	2	-	-	-	
F11a	2236	FF	5	1/6	2	1	1	2	1	-	Shields (1), Assault (2), Slow, Atmo
D6a	2238	CR	8	2/3	6	5	2	4	3	-	Shields (2), Disruptor (1)
Gorek Orbital	2237	BASE	8	3/3	8	4	2	-	-	3	Shields (2), Jammer (1)
Mokat	2240	LF	1/4	1/16	2	1	1	-	-	-	



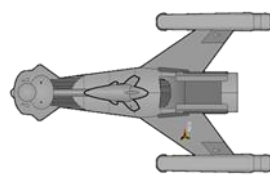
D2z



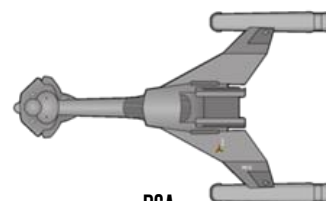
D3v



D4n



D5



D6a



Gorek Orbital



N71



F11a

The Klingons are the most stubborn, and perhaps most determined, enemy that the Federation has encountered. After a century of losing stalemated wars with the Romulans and repeated internal civil strife from roughly 2120-2212, the Klingon people's desire for domination and empire remains unbroken. Under new leadership, an armistice with the Romulans, and armed with captured technological breakthroughs, even the century-and-a-half old spaceframes of the D2 (now called a D2z by the Federation) can be and are upgraded to modern standards. In the past thirty years, probing encounters with the Empire have become more common, and it is well known that they will be trying to assert their influence in the Arcanis sector sharply.

The reinvigorated Empire is nothing to ignore the way Earth did for the previous sixty years. There are rumors of new engineering initiatives, greater unity among the Great Houses, and more which should give Federation planners pause.

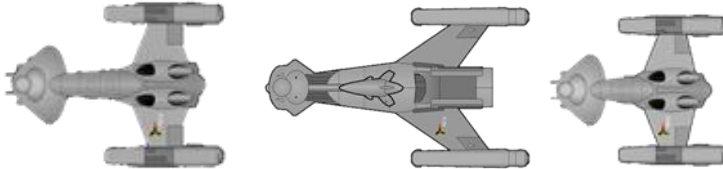
Klingon Initial Force Disposition, 1.2240

Ships

Planetary Defense Station "Gmek" (Gokat Class) (Donatu)

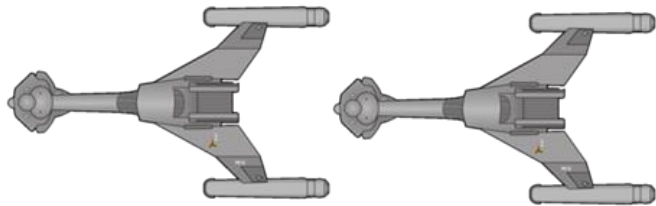
Archanis Sector Home Fleet (Azha)

Flag Squadron: IKS GoHeH (D3v), IKS Tmek (D5c), IKE Je'nok (D2z)

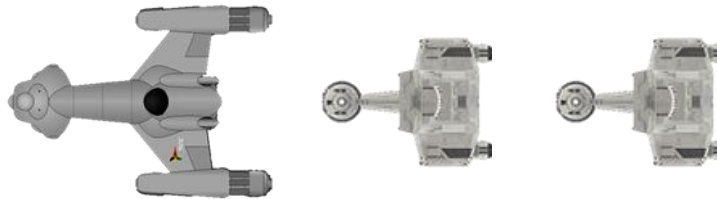


Archanis Sector Expeditionary Force (Donatu)

Flag Squadron: IKS KleH (D6a), IKS Bkat (D6a)



Invasion Squadron: IKS Vok (F1 1a), IKS FneH (F1 1a), IKS StoJ (D4n)



Ground Forces

4 Imperial Warriors on Donatu

1 Imperial Warriors on Azha

1 Imperial Warriors on Amak

Supply Depot: Amak

None

Fighter Wings

Civilian Forces

Trade Fleet Alpha: Donatu

Colony Fleet Alpha: Donatu

Transport Fleets Alpha, Beta, Gamma: Donatu

Frontier Shipyard Alpha: Donatu

Frontier Shipyard Beta: Azha